



Terms and Conditions for InnoGames' Affiliate Program
("Terms and Conditions" or "Agreement")

1. Preamble

InnoGames GmbH, Friesenstr. 13, 20097 Hamburg, (hereinafter referred to as "**InnoGames**") is a developer and publisher of different online games for browser or mobile devices. You are a marketing provider who would like to take part in InnoGames' Affiliate Program to advertise the Game(s) within the scope of this Agreement. Having said that, the following terms and conditions shall apply:

2. Definitions

Account	means Your account in the Affiliate Tool which contains Your Data and Reports and to which You get confidential log-in data.
Accruals	are Your remunerations not already been paid to You and which are below Your Minimum Amount.
Affiliate Program	means the cooperation between You and InnoGames according to which you provide marketing, in particular advertising services, to InnoGames in consideration for a remuneration and which is subject to the provisions set forth herein.
Affiliate Tool	means the tool which grants You access to your Account.
Affiliate Web Page	means the website https://pn.innogames.com/ for InnoGames' Affiliate Program.
Billing Data	means: <ul style="list-style-type: none">- Your VAT number- Your bank account details (account holder, IBAN, BIC, bank)- Your (company) name.
CAPTCHA	means completely automated public turing test to tell computers and humans apart.



CPL	means – subject to the CPL model being applicable to You – cost-per-lead, i.e. the remuneration You receive for a Valid Lead which can be either SOI or DOI Lead (as the case may be).
Creatives	means any advertising material provided by InnoGames to You (e.g. graphics, sound, banners etc.).
Confidential Information	has the meaning as set out in sec. 14 a).
Data	means any data and/or information about You, in particular such information You provided to InnoGames during Your application and thereafter, such as Your company name, contact details, Billing Data etc.
Deductibles	means value added taxes, chargebacks and any fees payable to payment providers.
DOI	means double opt-in, i.e. a Registered User has confirmed his email address by accepting a validation link sent to him via email.
Due Date	means the first ten (10) days of the second month following the month in which Your monthly remuneration was generated.
Game(s)	means one or more online games developed and published by InnoGames (such as Tribal Wars, Tribal Wars 2, Forge of Empires, Elvenar, Grepolis etc.).
Inactivation	means the deactivation of Your Account.
InnoGames	has the meaning set out in the preamble.
Lead	means a registration of a New User directly through Your advertisement via the SOI or DOI method (as the case may be) confirmed by InnoGames.
Minimum Amount	means in general an amount of EUR 100 or such amount above EUR 100 chosen by You within Your Account.
Net Revenue Share Amount	means a referral fee which is a percentage (%) of the revenue generated by Valid Registered Users minus the



Deductibles. The percentage of such revenue is subject to the Pricing List. In case any amounts to be deducted (Deductibles) arise after payment is already made to You, InnoGames is entitled to offset such amounts with the next Net Revenue Share Amount You are entitled to (i.e. Your net payout).

General Formula:

$(\text{Spend of Valid Registered User} - \text{Deductibles}) : \text{percentage} = \text{Net Revenue Share Amount}$

Example: Your referral fee is 50% of the revenue generated by a Valid Registered User. The Valid Registered User has spent EUR 319 and the Deductibles amount to EUR 19. In this case your remuneration (Your net payout / Your Net Revenue Share Amount) amounts to EUR 150.

Formula for example:

$$(319 \text{ EUR} - 19 \text{ EUR}) * 50\% = 150 \text{ EUR}$$

Net Revenue Share	means that the net amounts of revenue generated through purchases by users are shared between parties.
New User	means any player who is not already a user of the respective Game.
Party / Parties	means You and / or InnoGames (as the case may be).
PostView Cookies	means cookies (so-called post click cookies) which are used for the performance of a special tracking method which counts a user as Registered User even if the respective user has not registered an account for the Game(s) directly through the advertising of the website the user has visited.
Pricing List	means a pricing list available in the Affiliate Tool.
Reports	means a statement showing



- all of Your generated traffic details such as SOI, DOI, revenue share, impressions, clicks on a campaign and ad level
- reports about Your campaigns and related earnings (if any).

Registered User(s)	means New User(s) registering for a Game directly through Your advertisement under this Agreement.
Self-Billing	means that You allow InnoGames or a third party authorized by InnoGames to issue invoices on behalf of You in form of a credit note and that You agree not to issue Yourself any invoices under the Affiliate Program to InnoGames.
SOI	means single opt-in and is given in case a user registers for the Game directly through Your advertisement made in accordance with the terms of this Agreement.
Tail	means a period after termination of this Agreement or Inactivation in which You are entitled to receive a remuneration.
Tracking System	means InnoGames' internal feature to track number of Leads and Registered Users as well as payments made by such Registered Users.
Valid	means with respect to each Lead or Registered User (as the case may be) for which the underlying registration of a user was not fraudulent or subject to any forbidden activity hereunder.
You	means you as a (potential) partner of InnoGames who applies for this Affiliate Program.

3. Conclusion of a Contract

- a) You can apply for the registration of an Account on InnoGames' Affiliate Web Page by signing-up there (for further details please refer to Sec. 4 below).
- b) InnoGames will review Your application and decide whether it accepts You as a partner of InnoGames' Affiliate Program or not.



- c) You expressly recognize and agree that InnoGames is free to accept Your application or not in its sole discretion.
- d) In case InnoGames accepts Your application, InnoGames will activate Your Account. With the activation of Your Account, You become a partner of InnoGames Affiliate Program. You will be informed hereabout via email.
- e) In case of non-acceptance of Your application, You will be informed thereabout via email. InnoGames is not obliged to inform You about the reasons why your application has been denied.
- f) After Your account has been activated, please update Your account, in particular Your Data and Billing Data (e.g. please add Your bank account details).

4. Application / Signing-Up for InnoGames Affiliate Program

- a) For registering an Account it is essential to provide (i) Your contact details as well as (ii) information about Your services as follows:

- (i) Contact details:

- Please clarify in a first step whether You act as business man or on behalf of a company. Thereafter enter Your (company) name, salutatory address, first name and sir name, address, business seat including country, Your email and telephone number.

- (ii) Information about Your services:

- Please enter Your main webpage or main app (URL and title of webpage or app) with which You would like to advertise InnoGames' Game(s). Please fill out the fields with categories and geographic origin Your main traffic is generated from as well as a description of Your traffic volume and the possibilities to integrate our games for advertising purposes. Please also choose the remuneration model preferred by You (Net Revenue Share or CPL model).

- b) After You have accepted these Terms and Conditions, entered the CAPTCHA and pressed the "Signup" button, Your application will be automatically delivered to InnoGames.

5. Subject of contract

In case You became a partner under the Affiliate program, You provide in consideration for a remuneration marketing services and advertisement / promotion for the Game(s) in accordance with these Terms and Conditions and the agreements made between You and InnoGames a detailed of summary of which can be found in Your Account.



6. Payment

As consideration for Your services provided to InnoGames hereunder, You will receive a remuneration, subject to the conditions set forth herein.

a) Consideration Model

- (i) You have the chance to apply for two different kinds of remuneration models, namely (i) CPL (SOI or DOI) or (ii) Net Revenue Share model. InnoGames will check whether it can offer the remuneration model You prefer to You or not. In case Your application is accepted, Your Account will be activated and shows which remuneration model applies to you.
- (ii) In case the CPL model is applicable to You, You might be allocated to the SOI or the DOI model. You are entitled to receive a referral fee in accordance with the applicable model (i.e. SOI or DOI) and the CPL Pricing List available in the Affiliate Tool for each Valid Lead (“CPL”).
- (iii) In case the Net Revenue Share model applies to You, You will be entitled to receive the Net Revenue Share Amount.
- (iv) A change of the remuneration model can be agreed between the Parties at any time.
- (v) You are not entitled to receive any remuneration unless the Your Minimum Amount is achieved. Remunerations below the Minimum Amount will be kept by InnoGames as Accruals. Any Accruals will be summed up until the Minimum Amount is reached and will then be paid to You in accordance with the provisions set forth herein.
- (vi) You expressly agree that no Tail applies. *Example: You take part in the Net Revenue Share model and Your Account is deactivated for reason of inactivity. After Your Inactivation a Registered User generates revenue. In such case You are not entitled to a Net Revenue Share Amount as remuneration based on such purchases after Inactivation or termination date.*
- (vii) In case of change of Your remuneration model from Net Revenue Share model to CPL model, no Net Revenue Share Amount shall arise after the date on which the CPL model starts. The same applies accordingly in case of change from CPL to Net Revenue Share model.

b) Payment and Self-Billing Method

- (i) Your remuneration will be calculated on a monthly basis for each calendar month.
- (ii) The currency of the remuneration is Euro.
- (iii) You agree to the Self-Billing method.
- (iv) The remuneration will be remitted to Your bank account mentioned within Your Billing Data.
- (v) The issuance of the credit note and payment of the respective remuneration for a calendar month will be made on the respective Due Date. *Example: If*



the remuneration was generated in January, payment will be made until March, 10th.

- (vi) You agree to bear any costs for currency conversion and/or transfer fees (if any).
- (vii) The Parties agree that no interest shall arise on any Accruals.

7. Rights and Obligations of InnoGames

- a) InnoGames shall at its own costs and expenses implement a Tracking System.
- b) InnoGames shall provide the Reports to You in Your Account.
- c) InnoGames shall keep such Reports for a period of six (6) months after terminate date or date of Inactivation.
- d) InnoGames shall have the right to Inactivation.
- e) InnoGames has the right to cancel and/or to claim back and/or offset all remuneration generated by You violating these Terms & Conditions or any other agreement between You and InnoGames under this Affiliate Program. This comprises in particular (but not limited to) the following cases:
 - (i) You breached a guarantee (if any);
 - (ii) You breached a provision of these Terms and Conditions (in particular breach or non-fulfillment of Your obligations described in Sec. 8) or any other agreement between us;
 - (iii) You did prohibited advertising or breached Your advertising obligations (refer to Sec. 9; or
 - (iv) any of Your (Billing) Data is not accurate or incomplete.
- f) InnoGames has the right to mark a Lead or Registered User as non-confirmed in the case of prohibited advertising or breach of Your duties set forth in Sec. 9 or in case no new user is generated in case of CPL model for the respective Game or the user generating revenue is already known to InnoGames for the respective Game without Your participation.
- g) For sake of clarity, any and all rights in and/or to patents (including supplementary protection certificates), copyrights, trademarks, service marks, logos, devices, domain name registrations, utility model rights, registered designs, design rights, rights in databases, database rights, topography rights, rights in trade secrets, know-how, trade or business names and all other intellectual property rights in any part of the world in each case whether or not registrable or registered, remain the sole intellectual property of InnoGames or its licensors.



8. Your Rights and Obligations

- a) You are obliged to provide services hereunder on a regular basis.
- b) You warrant that you are no private person and provide Your services as a business man or as / on behalf of a Company.
- c) Your Data
 - (i) You have to enter accurate, complete and valid information in the application process. Further You have to add accurate, complete and valid Data reasonable requested by InnoGames.
 - (ii) In case of any changes of Your Data, You are obliged to correct Your Data promptly but in no case no later than on the day on which the change becomes valid.
 - (iii) You agree that Your Data furnished by You to Your Account is deemed to be complete, accurate and valid for the purposes of payment or sending correspondence to You.
- d) You agree to bear any fees and/or costs resulting from providing or keeping incomplete or inaccurate Data (e.g. charge back costs in case of incorrect Billing Data etc.). InnoGames shall be entitled to offset such fees, charges and costs with the remuneration You are entitled to in case InnoGames has taken-over these fees, charges and/or costs.
- e) You are liable for the payment of any taxes (such as income tax and VAT (if applicable)), regulatory charges and social security contributions. You expressly agree that InnoGames does not provide annuity insurance, health insurance or accident insurance or similar insurances.
- f) InnoGames grants You the unexclusive right to use the Creatives solely for the purpose of advertising / promoting the Game(s) and only on the websites and or apps agreed to with InnoGames and solely within the agreed territory.
- g) This right granted under Sec. 8 f) maybe revoked or restricted without cause at InnoGames' discretion with immediate effect.

9. Prohibited Advertising and Advertising Obligations

- a) The use of advertising materials:



- (i) You are only allowed to use the InnoGames' Creatives to promote the Game(s) under the Affiliate Program but for no other purpose.
 - (ii) You are not allowed to change or modify the InnoGames' Creatives in any manner and to use such changed or modified InnoGames' Creatives without prior consent of InnoGames in text form.
 - (iii) The use of other advertising material than the InnoGames' Creatives is strictly prohibited.
 - (iv) You are not allowed to modify the HTML Code provided by InnoGames.
- b) No Keywords
- (i) You agree that You do not use any names, trademarks or other intellectual property owned or licensed by InnoGames as keywords for purpose of search-engine management or optimization. You in particular agree not to use the names and brands mentioned in the example list which is attached to these Terms and Conditions as **Exhibit A**, as well as words or terms which are similar to those words and terms mentioned in **Exhibit A**.
 - (ii) You agree that in connection with Your advertising of the Game(s) You will refrain from using the keywords listed in **Exhibit B** as well as similar words or terms which could imply an infringement of the rights of third parties.
- c) In case You send emails containing advertising for InnoGames or the Game(s), You agree to comply with all applicable laws, in particular the German law against unfair competition.
- d) You agree to comply with legal information duties, e.g. availability of an imprint on Your website (e.g. under Sec. 5 of the German Tele Media Act (*TMG*, *Telemediengesetz*)).
- e) You shall make sure that only Valid registrations are generated for the Game(s).
- f) Any marketing activities hereunder using iframes is strictly prohibited unless InnoGames has given its prior consent in text form.
- g) You shall make sure that Your log-in data to Your Account is kept in secret, is not made available to third parties and is only used by one user. If it shall be used by more users You are obliged to inform InnoGames hereabout and to track such user's access to the Affiliate Tool and to provide details hereabout to InnoGames in case any fraudulent activity is expected to have happened.
- h) You are obliged to suspend Your promotion and/or to remove any advertisement for the Game(s) for an indefinite period of time to avoid bandwidth or system overload due to the increased traffic promptly upon InnoGames' corresponding request.



- i) You make sure regarding Your activities under or in connection with the Affiliate Program:
- (i) to use no facebook advertising as offered e.g. under www.facebook.com/advertising
 - (ii) to make no search engine marketing (SEM), including search engine advertising (SEA) and search engine optimization (SEO), e.g. as offered by Google, Yahoo! or Bing for advertisement purposes;
 - (iii) that You do not generate incentivized traffic, i.e. You avoid incentivizing users in any manner to register an account for a Game (including, but not limited to, by granting virtual currency, using paid4-, bonus- or cash-back websites and comparable mechanisms);
 - (iv) that You do not make available to users or third parties sign-up scripts or similar tools automatizing the registration process. Registrations may only be performed manually by users via the agreed landing/registration page;
 - (v) that You do not use mechanisms which drop PostView Cookies;
 - (vi) that You do not cooperate with third party networks for promoting the Gams(s);
 - (vii) that the websites where the promotional links are integrated by You do not (a) include, refer to or link directly to:content unsuitable for people under age, including, but not limited to, online gambling, nudity, pornography, cigarettes, alcohol and/or drugs; and (b) any material which is deceptive, misleading, false, offensive, threatening, harmful, vulgar, liable to incite racial hatred, discriminatory, menacing, blasphemous or which is racially, ethnically or otherwise objectionable;
 - (viii) that You do not infringe any third party rights by Your advertising or promoting of the Game(s), including, but not limited to, trademarks, copyrights and other intellectual property rights of third parties;
 - (ix) that You only use Creatives of InnoGames provided and licensed to You by InnoGames for that purpose in the agreed format and that You will not use any other intellectual property right of InnoGames without InnoGames' prior written consent hereto; and
 - (x) to be in compliance with all applicable laws with regards to the services You provide to InnoGames.



10. Indemnity

You agree to indemnify and hold harmless InnoGames from and against any and all claims, demands, debts, suits, actions (whether founded or not), losses, costs and expenses (including reasonable attorney fees) of any kind arising from or relating to the breach of the duties mentioned in Sec. 8 c) to d) and Sec. 9.

11. Term, Termination and/or Inactivation of an Account

- a) After Your Account has been activated, the cooperation between You and InnoGames continues for an unlimited period of time, unless terminated in any manner.
- b) Each Party can terminate the cooperation with 48 hours' prior notice in text form.
- c) The right to extraordinary termination remains unaffected.
- d) In case of termination of the cooperation between You and InnoGames, InnoGames shall not be obliged to pay to You any remuneration below the Minimum Amount not already credited to Your bank account (as furnished in Your Account) and You are not entitled to claim for any such amounts, i.e. in such case You expressly grant InnoGames the right to keep such portion of Your remuneration onto its own account as InnoGames sole revenue, unless,
 - (i) you responded to InnoGames' termination notice within ten (10) business days upon InnoGames has sent this notice to You in case of termination by InnoGames or
 - (ii) you have requested InnoGames to pay to You Your outstanding Accruals within a period of ten (10) business days upon sending the corresponding termination notice in case of termination by You.
- e) Inactivation
 - (iii) InnoGames shall have the right to Inactivation in case
 - a. Your Account is inactive (i.e. an account is in particular regarded as inactive if no traffic has been generated) for a period of six (6) months or more or
 - b. You do not create new content on Your websites registered for this Affiliate Program for a period of six (6) months or more or
 - c. You did not generate New Users for the Game(s) within a period of six (6) months or more.



- (iv) InnoGames shall inform You about Inactivation via email. In case You do not react within ten (10) working days following the date this email was sent to You, InnoGames shall
 - a. not be obliged to pay to You any remuneration not already credited to Your bank account (as furnished in Your Account) and You are not entitled to claim for any such amounts, i.e. in such case You expressly grant InnoGames the right to keep such portion of Your remuneration onto its own account as InnoGames sole revenue and
 - b. InnoGames shall have the right to finally close / shut down Your Account.

- f) Following the termination date of this cooperation or Inactivation of Your Account, You shall promptly remove the Game(s) and all links and reference hereto initiated by You.

12. Limitation of Liability

- a) Subject to the restrictions set out below in Sec. 12 b), any liability of InnoGames shall be limited to an amount of EUR 50,000 (in words: fifty thousand Euro) in the single case and EUR 100,000 (in words: one hundred thousand Euro) in total per calendar year.

- b) InnoGames shall only be liable as follows:
 - (i) In case of damages to life, body or health based on a breach of duty of InnoGames, its legal representative or an auxiliary person as well as damages which result from the absence of a guarantee of quality given by InnoGames or in case of fraudulent behaviour of InnoGames, the liability of InnoGames is unlimited.
 - (ii) The liability of InnoGames is further unlimited in case of damages resulting from an intentional or gross negligent behavior of InnoGames or its legal representative or an auxiliary person.
 - (iii) In the event of breach of a material contractual duty due to slight negligence, InnoGames liability shall be restricted to the typical foreseeable damage, unless a case of Sec. (i), (ii) or (iv) of this Sec. 12. b) is given. A material contractual duty is an obligation the fulfilment of which enables the proper implementation of the contract in the first place and the observance of which each contracting party regularly trusts and is entitled to expect.
 - (iv) Any liability of InnoGames under the German Product Liability Act (*Produkthaftungsgesetz*) remains unaffected.
 - (v) Any other liability of InnoGames shall be expressly excluded.
 - (vi) The limitation period for any damage claims against InnoGames is one (1) year; this does not apply for damage claims under this Sec 12 b) (i) (ii) or (iv).



13. Exclusion of Your T&Cs

- a) Your general terms and conditions shall not be applicable to our cooperation even InnoGames does not expressly disagree to any terms and conditions provided by You to InnoGames.
- b) In case InnoGames expressly agrees to the applicability of Your general terms and conditions, Your terms and conditions shall apply in addition to these Terms and Conditions but in case there are any inconsistency between these Terms and Conditions and Yours' these Terms and Conditions shall prevail.

14. Confidentiality

- a) Each Party shall treat strictly confidential all information received or obtained as a result of entering into or performing the cooperation between the Parties and agrees not to disclose it to any third party or to use it for other purposes than performing the cooperation. This includes in particular prices, information about Game(s), any customer data as well as information about traffic and campaign performance ("**Confidential Information**").
- b) It is understood that the confidentiality obligations as set out herein do not apply to information
 - (i) which is or becomes generally available to the public other than as the result of a disclosure by the respective receiving Party, or
 - (ii) which was already known to the receiving Party (other than through a breach of its confidentiality obligations as determined in this Agreement) prior to respective information being furnished to it by the disclosing Party, or
 - (iii) which was independently developed by the receiving Party, or
 - (iv) which is obtained by the receiving Party from a third party under conditions permitting its disclosure to others.
- c) Either Party may only disclose Confidential Information if and to the extent: (i) it is required by law of any competent jurisdiction, (ii) required by any securities exchange or regulatory body or governmental body to which either party is subject to (iii) disclosed to the (professional) advisers, auditors or bankers of that party, provided that they have entered into an NDA which is at least as strict as the confidentiality provisions set forth herein or are subject to professional confidentiality duty which also applies in favour of the other Party, or (iv) the information has come to the public domain through no fault of that Party or its (professional) advisers, auditors or bankers.



- d) In the event of any termination or expiration of this Agreement, each Party shall promptly return to the other Party all of the other's Confidential Information in tangible form, including without limitation all copies thereof and photographs, videotapes, printouts, data, discs, notes and working papers, including all such items, materials and information in its possession or control or in the possession or control of any person permitted access to the Confidential. Alternatively, each Party may destroy shall certify in a writing signed by an authorized officer or representative that the foregoing have been shredded and disposed of in a secure manner.
- e) Your confidentiality duty shall remain in full force and effect also after termination for a period of 5 years as of the termination date.

15. Ownership of Customer Data

You expressly agree that any data collected from users of the Game(s) in connection with this Affiliate Program shall be the exclusive property of InnoGames and You do not gain any rights in such data.

16. Data Protection

- a) InnoGames shall keep Your personal data (if any) in confidence and shall collect, store, process and use it in accordance with applicable privacy laws and regulations.
- b) Media Partner agrees that InnoGames stores Your Data in the Affiliate Tool and collects, processes or uses the Data under or in connection with this Affiliate Program.
- c) **You expressly agree to receive newsletters or other information about (new) Game(s) for the purpose of being informed about new opportunities for marketing hereunder. You can at any time revoke the aforementioned consent for the future by sending an email to Your contact person.**

17. Modification of these Terms and Conditions

InnoGames reserves the right to amend or modify these Terms & Conditions at any time. InnoGames shall provide the amended or modified Terms and Conditions to You via email. If You do not reject these modifications within 30 working days after the email was sent to You, the modifications will be deemed to have been accepted by You.

18. Miscellaneous



- a) Nothing in these Terms and Conditions shall be construed to create a partnership, joint venture or agency relationship between the Parties. Neither Party will have the power to bind the other, or to incur obligations on the other's behalf, without such other Party's prior written consent.
- b) If not otherwise agreed, any Party's failure or delay in enforcing any rights hereunder or in connection hereto shall not be regarded as a waiver of rights or a modification of these Terms and Conditions.
- c) The headings in the Terms and Conditions are included for convenience purposes only and not be used for interpretation of any provision in the Terms and Conditions.
- d) If any provision of this Agreement is or becomes (in whole or in part) invalid or unenforceable, the validity and/or enforceability of the remaining provisions shall not be affected.
- e) This Agreement is subject to the laws of Germany, explicitly excluding conflict of law provisions and United Nations Convention on Contracts for the International Sale of Goods (CISG).
- f) To the extent allowed by law, the courts of Hamburg, Germany shall be the exclusive place of jurisdiction.

Effective Date: 1st January 2017

Imprint:

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Managing Directors: Hendrik Klindworth, Michael Zillmer

Data protection officer: Rechtsanwalt Dr. Christian Rauda, GRAEF Rechtsanwälte, E-Mail: hamburg@graef.eu

Youth protection officer: Rechtsanwalt Dr. Christian Rauda, GRAEF Rechtsanwälte, E-Mail: hamburg@graef.eu

Affiliate Program Contact: partner-support@innogames.de



General Contact E-Mail: info@innogames.com – No game support, contact only in English or German please.



Exhibit A

Forch
forge empire
forges of empires
forgeofempires
Torch of empires
foe tv
weapons
foe game
foe tv game
forgeofempires.tv
www.foe.tv
alcatraz
Forces of empire
www foe tv
Forg of empire
forgesofempires
ForgesofEmpire
yahoo
foe
forge of empires
forge of empire
play forge of empires
www.forgeofempires.com
forge empires
forges of empire
Tribal
Forge
empires
forgeofempire
Force of empire
foarch
Force of empires
forgeofempires game
guide
hacker
Grepolis
foe.tv



Exhibit B

empiregoodgame
empire 4 kingdoms
empire4kingdoms
legends of honor
goodgame empire
big farm goodgame
goodgame big farm
goodgamebigfarm
legendofhonor
empiregoodgames
empirefourkingdoms
legend of honor
goodgameempire
goodgames empire
goodgamesempire
bigfarm
big farm goodgames
bigfarmgoodgame
empire
big farm
empire goodgames
empire goodgame
goodgames big farm
legendsofhonor
goodgamesbigfarm
empire four kingdoms
bigfarmgoodgames
Bigpoint
Travian
Goodgame
Goodgame Studios
Gameforge
Plarium